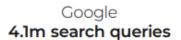


Do you want to be able to keep up with your kids online?

internet matters.org

What happened in an Internet minute - 2020?







Facebook

1.3m logged in



Instagram **698k scrolls**



Twitter

194k tweets



WhatsApp & FB Messenger **59m messages sent**



TikTok

1.4k downloads



Twitch **1.2m views**



400k apps



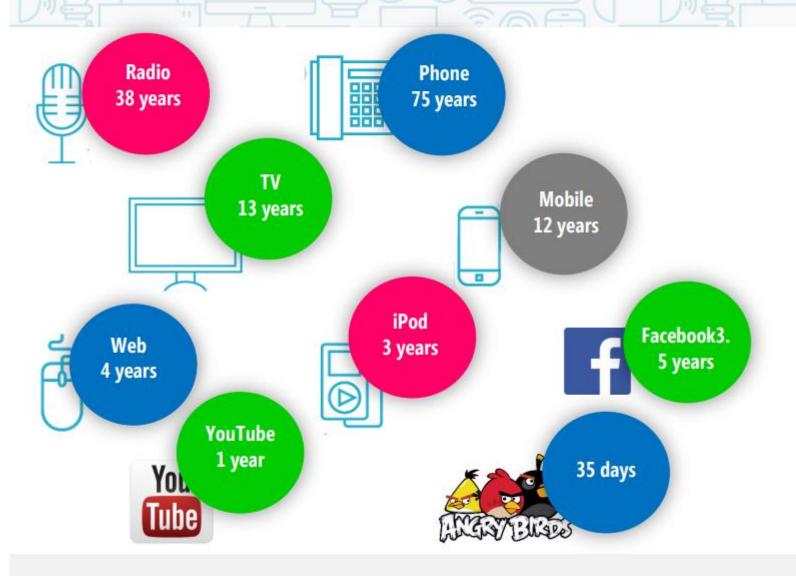
1.1m spent online

internet matters.org





Penetration rate: Years to reach c.50m users





internet matters.org

There are lots of positives...



Online games can enhance teamwork and creativity



Add to the child's store of knowledge



Households with computers perform better academically



Improve both visual intelligence and hand-eye coordination

89% of 8-11 year olds said that using social media made them feel happy and 82% said it helped them to feel closer to their friends

2020 Ofcom





But technology can affect children's development...

- Sleep cycles are affected by blue light from screens
- Screen-based entertainment increases central nervous system arousal



- Children today are more forgetful than OAP's
- One study found that the more distracted you are, the less able you are to experience empathy
- Gaming platforms use persuasive design in order to keep people using their product, and children are particularly vulnerable to these tactics.





Media use by age: a snapshot

3-4

17% have their own mobile phone

To go online: 39% use a mobile phone, 78% use a tablet and 10% use a laptop

89% use video sharing platforms

32% use live streaming apps/sites

50% use messaging sites/apps

21% use social media and 24% have their own social media profile

18% play games online

81% watch TV or films on any type of device other than a TV set (85% on a TV set)

47% watch live TV vs 72% who watch SVoD1

28% have their own mobile phone

To go online: 50% use a mobile phone, 83% use a tablet and 27% use a laptop

93% use video sharing platforms

39% use live streaming apps/sites

59% use messaging sites/apps

33% use social media and 33% have their own social media profile

38% play games online

74% watch TV or films on any type of device other than a TV set (88% on a TV set)

48% watch live TV vs 77% who watch SVoD1

8-11

60% have their own mobile phone

To go online: 71% use a mobile phone, 79% use a tablet and 55% use a laptop

95% use video sharing platforms

54% use live streaming apps/sites

84% use messaging sites/apps

64% use social media and 60% have their own social media profile

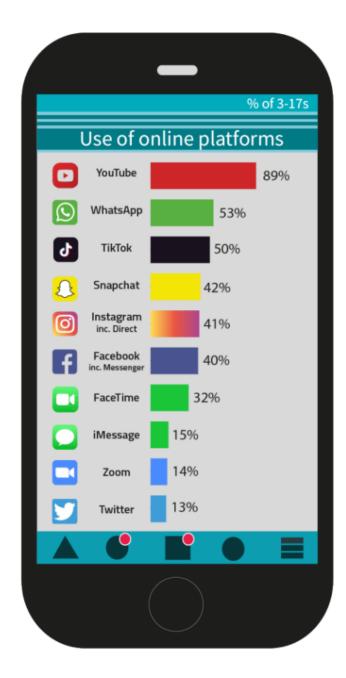
69% play games online

79% watch TV or films on any type of device other than a TV set (90% on a TV set)

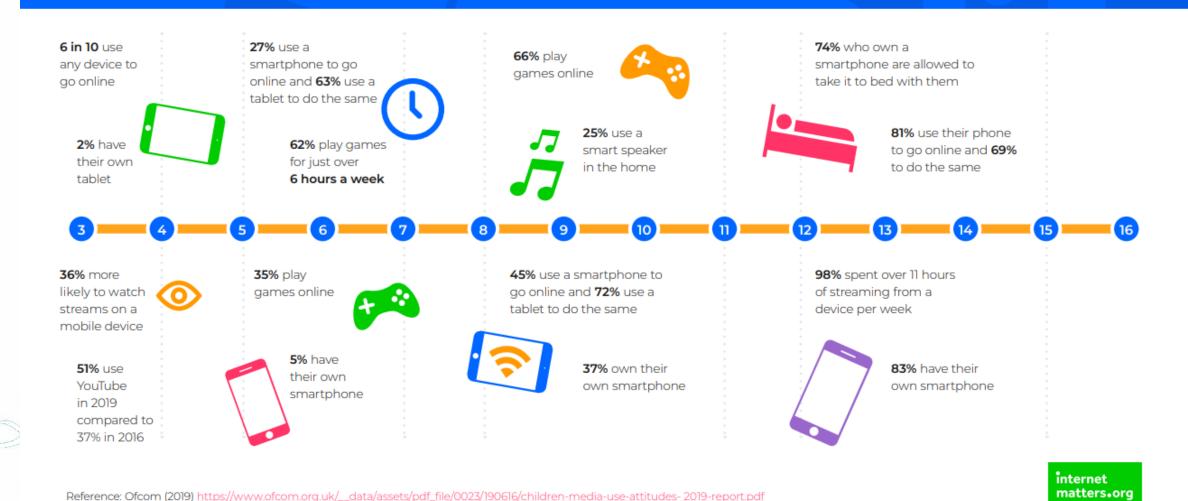
51% watch live TV vs 76% who watch SVoD1

32% have seen something worrying or nasty online 🤝

32% were able to correctly identify sponsored search results Q



Media usage by age



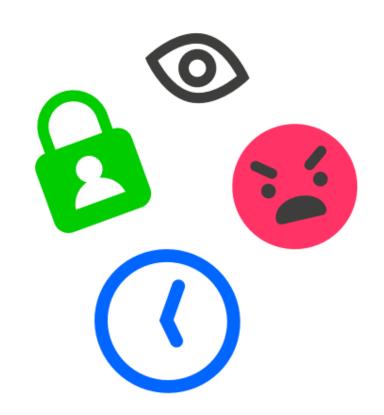


And there are risks...

CORE	Content Child engages with or is exposed to potentially harmful content	Contact Child experiences or is targeted by potentially harmful adult contact	Conduct Child witnesses, participates in or is a victim of potentially harmful peer conduct	Contract Child is party to or exploited by potentially harmful contract
Aggressive	Violent, gory, graphic, racist, hateful or extremist information and communication	Harassment, stalking, hateful behaviour, unwanted or excessive surveillance	Bullying, hateful or hostile communication or peer activity e.g. trolling, exclusion, shaming	Identity theft, fraud, phishing, scams, hacking, blackmail, security risks
Sexual	Pornography (harmful or illegal), sexualization of culture, oppressive body image norms	Sexual harassment, sexual grooming, sextortion, the generation and sharing of child sexual abuse material	Sexual harassment, non- consensual sexual messaging, adverse sexual pressures	Trafficking for purposes of sexual exploitation, streaming (paid-for) child sexual abuse
Values	Mis/disinformation, age-inappropriate marketing or user- generated content	Ideological persuasion or manipulation, radicalisation and extremist recruitment	Potentially harmful user communities e.g. self- harm, anti-vaccine, adverse peer pressures	Gambling, filter bubbles, micro-targeting, dark patterns shaping persuasion or purchase
Cross- cutting	Privacy violations (interpersonal, institutional, commercial) Physical and mental health risks (e.g., sedentary lifestyle, excessive screen use, isolation, anxiety) Inequalities and discrimination (in/exclusion, exploiting vulnerability, algorithmic bias/predictive analytics)			

Risks parents are concerned about

Concerns	% of parents
Encouraging self-harm	62 %
Privacy and data collection	50%
Cyberbullying	45%
Radicalisation	41%
Excessive screen time	25%



Reference: Ofcom (2021) https://www.ofcom.org.uk/ data/assets/pdf_file/0025/217825/children-and-parents-media-u-se-and-attitudes-report-2020-21,





Risk is not harm

Positive action can limit risks becoming harmful. Here are 5 tips for parents:

- 1 Understand the risks
- 2 Communicate regularly
- 3 Keep the risks in proportion

- 4 Agree on helpful mediation strategies
- 5 Develop coping strategies that foster resilience





Dealing with inappropriate CONTENT



URL's showing pornographic content – **more than 12%** of the internet



Average age to **first view porn online**



of children have **seen explicit images** by age of 10





Dealing with inappropriate CONTENT

What to talk about

- They can come to you if they see anything that upsets them
- If they have seen pornography... that it presents an unrealistic image of sex and relationships
- The importance of respect for each other and the meaning of consent

Top tips / tools to use

- Parental controls on home broadband
- Content lock on mobile networks
- Safe search on Google (& other browsers)
 & YouTube; child-friendly search engines







Dealing with inappropriate CONTACT





of secondary school children have talked to strangers on social media



of 11 year olds have a social media profile



Dealing with inappropriate CONTACT

What to talk about

- Sometimes people hide behind fake profiles for dishonest reasons
- Agree how they will respond to requests from people they don't know in real life
- Never ever to meet up with anyone they don't know in real life

Top tips / tools to use

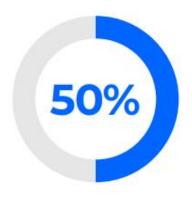
- Set up safe social media profiles that don't share personal information
- Turn off geolocation settings on devices
- Use the strongest privacy settings on social media
- Learn how to report/block/mute





Dealing with inappropriate CONDUCT





of children say someone has been nasty online



'They are like trees planted along the riverbank, bearing fruit each season.' Psalm 1:3

Dealing with inappropriate CONDUCT

What to talk about

- Talk to a trusted adult if they experience anything upsetting online
- Think carefully about sharing images of others
- Be responsible online, remembering they are creating their own digital footprint

Top tips / tools to use

- Report inappropriate posts/content to the social media providers
- Think carefully about using monitoring apps that identify inappropriate behaviour





What are children taught in school?

KS1

Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies

KS3

Understand a range of ways to use technology safely, respectfully, responsibly and securely, including protecting their online identity and privacy; recognise inappropriate content, contact and conduct, and know how to report concerns

KS2

Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact

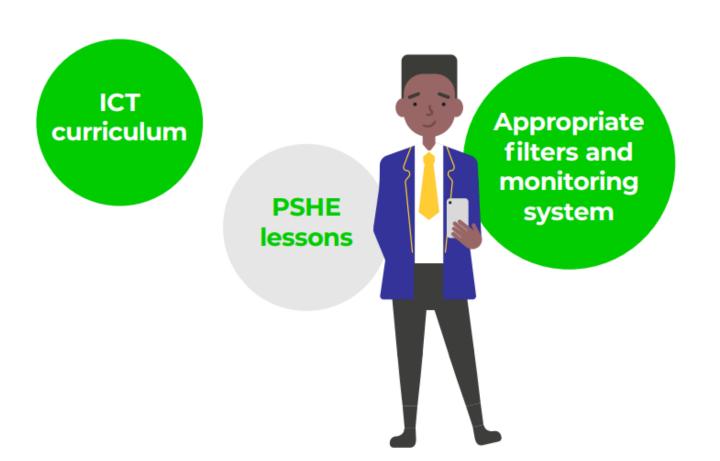
KS4

Understand how changes in technology affect safety, including new ways to protect their online privacy and identity, and how to report a range of concerns





In addition, schools embed it across...



Curriculum
and safeguarding
assessed as
part of Ofsted
framework

internet matters.org

They are like trees planted along the riverbank, bearing fruit each season.' Psalm 1:3

Controlling tech time

Your children will be watching the way you use technology and they will copy; make sure there is some consistency in how you **role model** good behaviour:

Turn off notifications on apps to avoid that constant 'ping'

'No phones at the table' rule or 'no phones between 6 and 7' rule

Buy an alarm clock so you don't have devices in the bedrooms

Family techfree days!

Keep phone on silent in your pocket or bag when you pick the kids from school







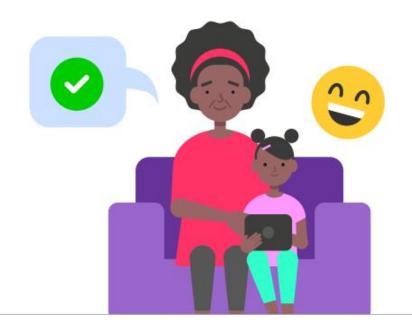


Controlling tech time

And there are tactics you can put in place to help manage their screen time....

- Set a good example
- Talk together about the time spent online
- Agree on appropriate length of time they can use their device
- Get the whole family to unplug & create screen-free zones

Use technology/apps to help manage screen time e.g. Forest App



internet matters.org

Three things to teach your child



Be a confident communicator



Be a critical thinker



Be a capable tools user









NSPCC



'They are like trees planted along the riverbank, bearing fruit each season.' Psalm 1:3